

step 1



parts printed on thicker paper



glue

sharp knife,
toothpick,
other tools...

rubber cutting mat

markers for
edge-coloring

Print the parts for papercraft Doomguy on thicker paper, and make sure you have all your papercrafting tools handy!

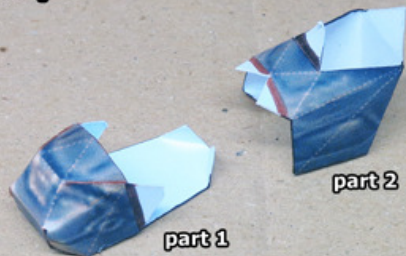
step 2



part 1

Cut out and take your time glueing together part 1.

step 3

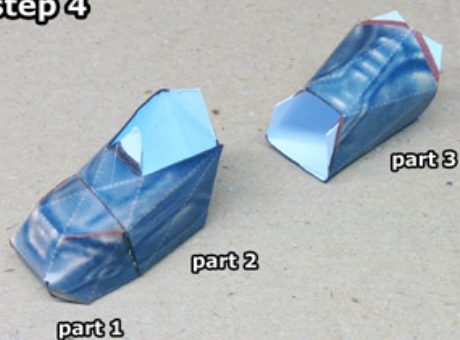


part 1

part 2

Do the same for part 2...

step 4



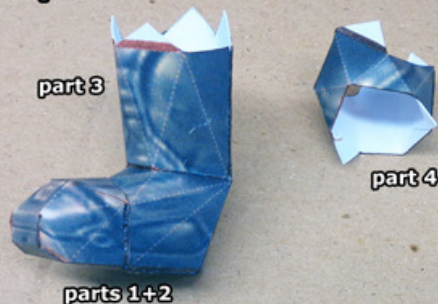
part 3

part 2

part 1

...and then glue part 2 to the back of part 1. Continue with part 3...

step 5



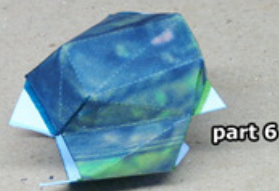
part 3

part 4

parts 1+2

...and glue part 3 to parts 1+2. Next, cut out and assemble part 4 as well.

step 6

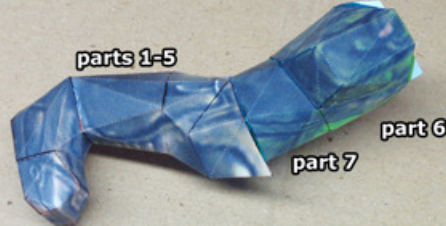


part 6

Somehow I missed a few pictures glueing parts 4 and 5 to Doomguy's boot...

This is part 6 already; It's not very difficult as long as you make the two valley folds to make the pocket on the side of Doomguy's leg.

step 7



parts 1-5

part 6

part 7

I found it easiest to first glue part 6 to part 7 (making the upper leg) and then glue these parts to Doomguy's boot (parts 1-5).

step 8

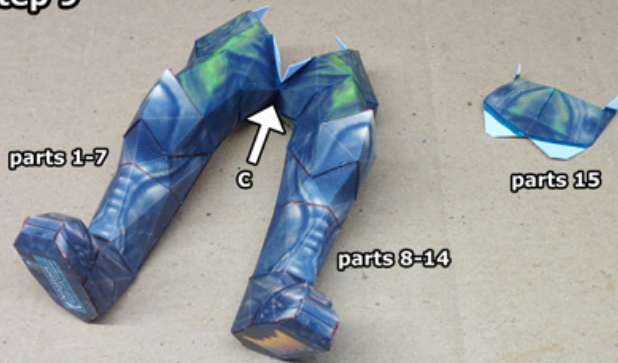


parts 1-7

parts 8-14

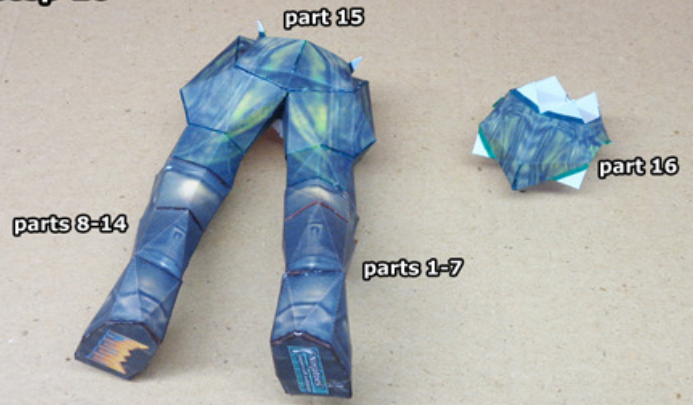
Do the same for Doomguy's other leg (parts 8-14).

step 9



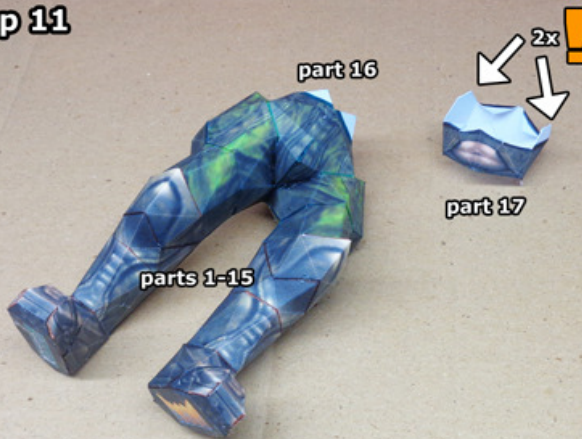
Glue the two legs (parts 1-7 and 8-14) together using the gluing flap and edge marked "C" and prepare part 15.

step 10



Glue part 15 to the ehm, Doomguy's "backside" of Doomguy, and then cut out and assemble part 16.

step 11



Glue part 16 to Doomguy's legs, and then cut out and glue together part 17. **DON'T SCORE or fold the 2 larger gluing flaps on part 17!**

step 12



Glue part 17 on to finish Doomguy's lower body.

step 13



Now glue together part 18. The ends of part 19 don't need to be glued together, but it's good to pre-shape it into a ringshape as well. part 19 also has one larger gluing flap that you **SHOULDN'T** score or fold!

step 14



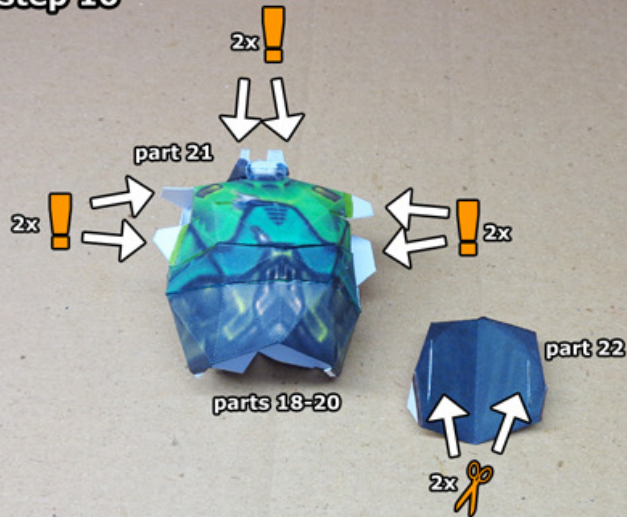
Glue together parts 18 and 19. Assemble part 20 as shown here. It has three more gluing flaps you **SHOULDN'T** score or fold!

step 15



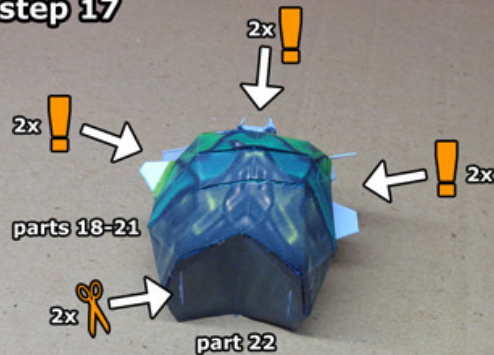
Glue part 20 to parts 18+19 Doomguy's torso should now have four larger gluing flaps sticking out around the holes on the sides as shown here. Next, cut out and assemble part 20. Take your time so the thin pieces won't break / tear: it also has two gluing flaps that **SHOULDN'T** be scored or folded!

step 16



Glue part 21 on top of Doomguy's torso. When you cut out part 22, don't forget to cut the two slits!

step 17



Glue part 22 to the bottom of Doomguy's torso (parts 18-21) like this.

step 18



You can glue the torso (parts 18-22) and legs (parts 1-17) together now or later, by pushing the two larger gluing tabs on the legs through the two slits on part 22 on the bottom of the torso.

step 19



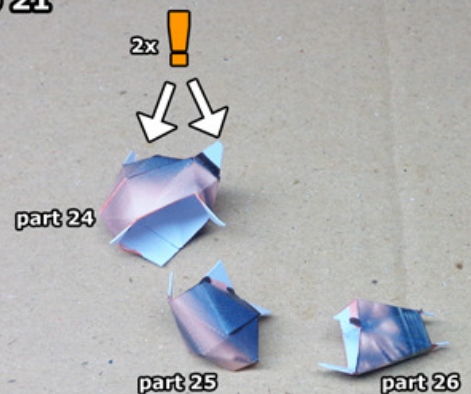
Take your time to cut out and assemble part 23 (I liked gluing together the curvy side and then close the bottom). DON'T forget to cut the four slits, two on each black side!

step 20



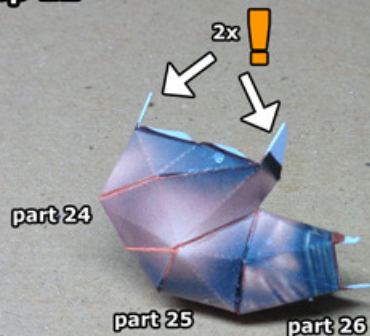
Glue part 23 to Doomguy's right shoulder by pushing the two gluing flaps on his right side through the slits. It should be angled backwards a bit as shown here. The flaps should only fit the slits one way though. Take your time to make sure the shoulder piece is glued flat against the torso!

step 21



Next, cut out and assemble parts 24-26. Part 24 has two larger flaps gluing that you **SHOULDN'T** score or fold again!

step 22



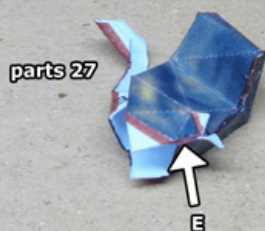
Glue parts 24-26 together to form Doomguy's right arm.

step 23



Doomguy's new hands are probably the most tricky parts, but it helps *a lot* if you pre-shape part 27 (you can see the sides are kind of L-shaped, so fold the back and palm of his hand to match that shape) and have a look at the "E" and "F" markings on the template before trying to glue it together.

step 24



For me, it worked best to start by gluing one side to the back and palm of the hand so it would keep the L-shape. Then I glued together the flap and edge marked "E". This creates a small triangular hole where you can glue the thumb in a moment. Take your time to make sure everything is glued properly.

step 25



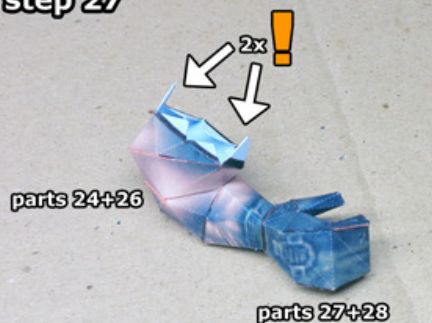
This way, the part almost forms itself, and gluing the other side and the flap and edge marked "F" is no problem at all. Once the hand is done, you can glue together part 28 (the thumb)...

step 26



...and then glue part 28 to the little triangular hole on the hand.

step 27



Now glue Doomguy's hand to his arm...

step 28



Glue Doomguy's arm to his shoulder by pushing the larger gluing flaps on the arm through the slits on the bottom of the shoulder piece.

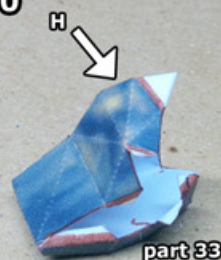
step 29



I'm somehow missing some pictures again, of gluing together the left shoulder and arm (parts 29-32)... :o(

This is the left hand, part 33. Just like the other hand it will go together much easier if you take the time to pre-shape the part thoroughly first.

step 30



I started with one side again, including the edge and flap marked "H" first...

step 31



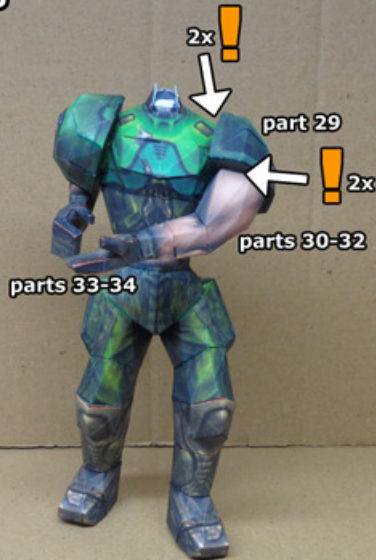
...and then the other side. You'll create a small triangular hole again for the thumb (part 34) when gluing together the edge on flap marked "I".

step 32



Glue the thumb (part 34) to the rest of the hand...

step 33



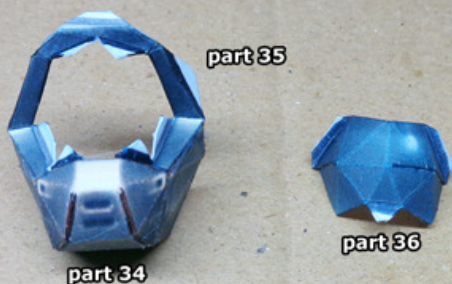
...then glue the hand to Doomguy's arm and the arm to the shoulder piece (part 29) and the shoulder piece to the torso, by pushing the larger glueing flaps through the slits.

step 34



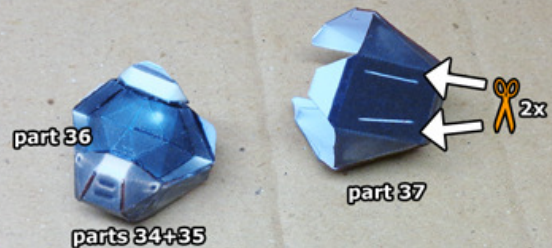
For Doomguy's iconic helmet, start by gluing together part 34 and folding part 35. Take your time to be careful so the thin pieces won't break / tear!

step 35



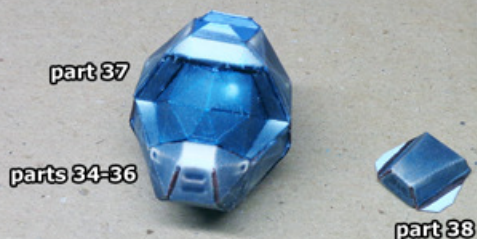
Take your time to glue the thin pieces of part 35 to part 34, and then cut out and assemble part 36.

step 36



Take your time gluing part 36 to parts 34+35. Make sure to shape the parts so they look like a helmet. Then cut out part 37 including the two slits on the bottom and glue it together as shown here.

step 37



Take your time to glue part 37 to the back of parts 34-36, and cut out and glue together part 38.

step 38



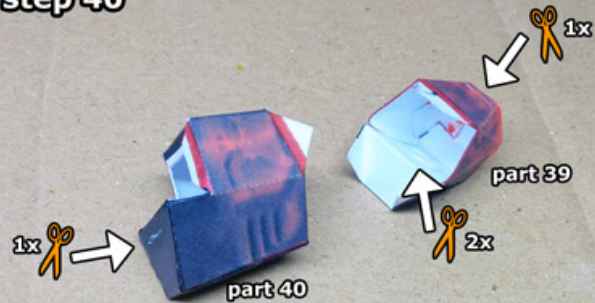
Glue part 38 to the top of Doomguy's helmet...

step 39



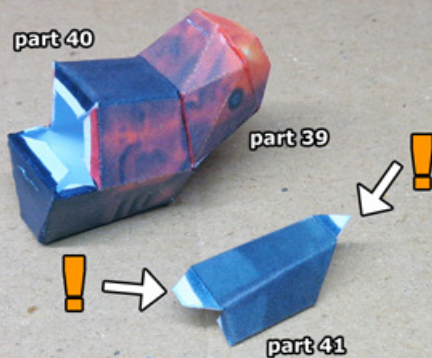
...and then glue the helmet to Doomguy's body by pushing the larger gluing flaps on the neck through the slits on the helmet's bottom.

step 40



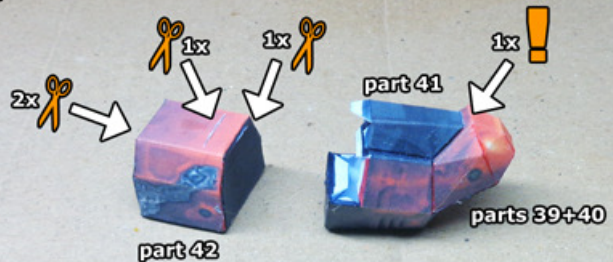
Cut the slits on parts 39 and 40 before cutting them out and assembling them...

step 41



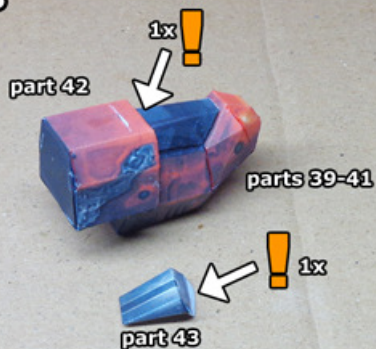
Glue part 39 to the back of part 40, and then cut out and pre-shape part 41. DON'T score or fold the two larger gluing flaps at the front and back of part 39!

step 42



Glue part 41 on top of parts 39+40 by pushing the larger gluing flaps on the back through the slit on part 39. Then cut out part 42 including the small slits and assemble it as well.

step 43



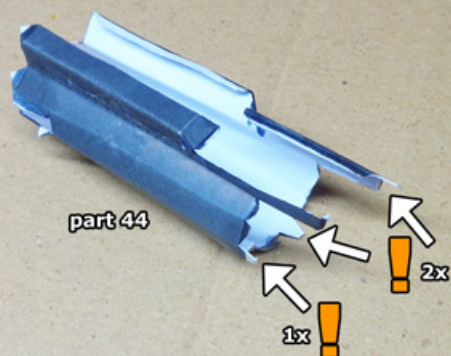
Glue part 42 to the back of the Rocketlauncher by pushing the gluing flap on part 41 through the small slit. Then cut out and assemble part 43. DON'T score or fold the larger gluing flap on the back!

step 44



Glue part 43 to the rest of the Rocketlauncher so far by pushing the larger gluing flap through the slit on top of part 42.

step 45

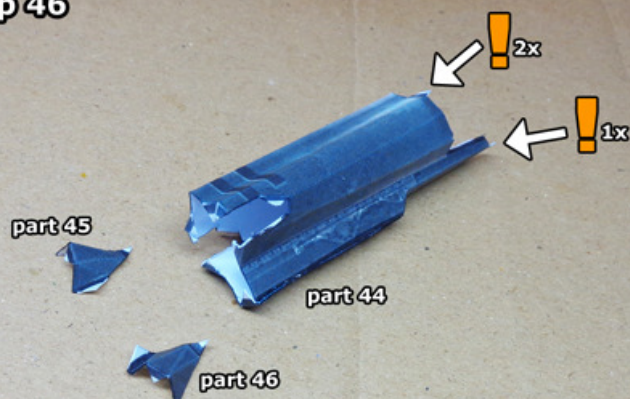


Take your time to thoroughly score and fold all the fold lines on part 44 to make it *much* easier to glue together.

If the fold lines are difficult to see on the printed version, examine the PDF template carefully to see which ones are valley folds, especially on the top and bottom.

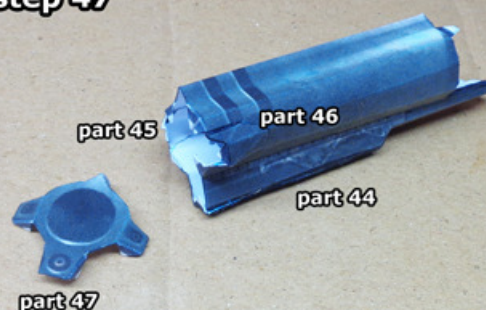
DON'T score or fold the three larger gluing tabs on the back end of the part!

step 46



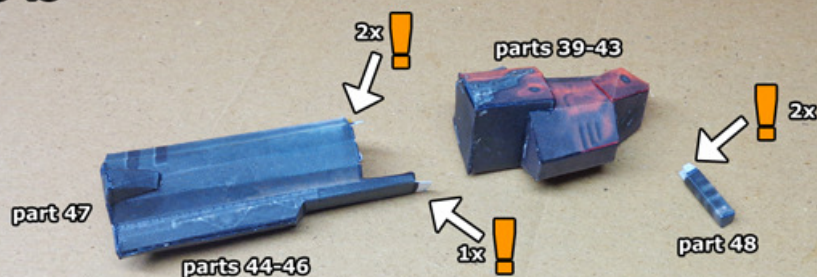
That way, it will be much easier to glue together the square-ish bottom, the triangular top and the circular-ish Rocketlauncher's barrel. Next, cut out and pre-shape parts 45 and 46...

step 47



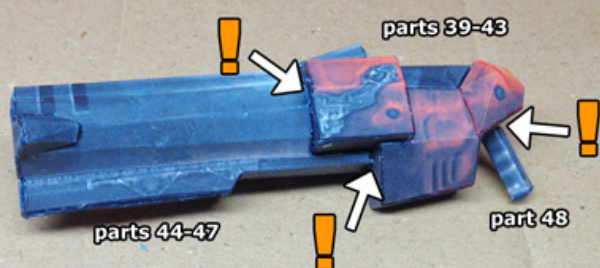
Glue parts 45 and 46 to the sides of part 44 and cut out part 47.

step 48



Take your time to shape parts 44-46 so that you can glue part 47 to the front opening. Then cut out and glue together part 48; DON'T score or fold the two larger gluing flaps on the top.

step 49



Glue together the three parts of the Rocketlauncher (parts 39-43, 44-47 and part 48) by pushing the larger gluing flaps through the slits.

step 50

parts 39-48

parts 1-38



You can place the Rocketlauncher in Doomguy's hands without glue, but you can use some if you want to of course.

Make sure Doomguy is balanced properly so he won't fall over (if he does, gently bend his legs / waist until he can stand up on his own ;o)

Thank you for downloading and building a ninjatoes' papercraft model!

Download site: www.ninjatoes.wordpress.com

Works in progress/daily downloads: www.ninjatoes.blogspot.com